

**ELECTRONIC SYSTEMS and TECHNOLOGIES**

**Master in Management Engineering**

*Prof. Marco Sampietro*

GROUND CONCEPTS ON ELECTRONICS

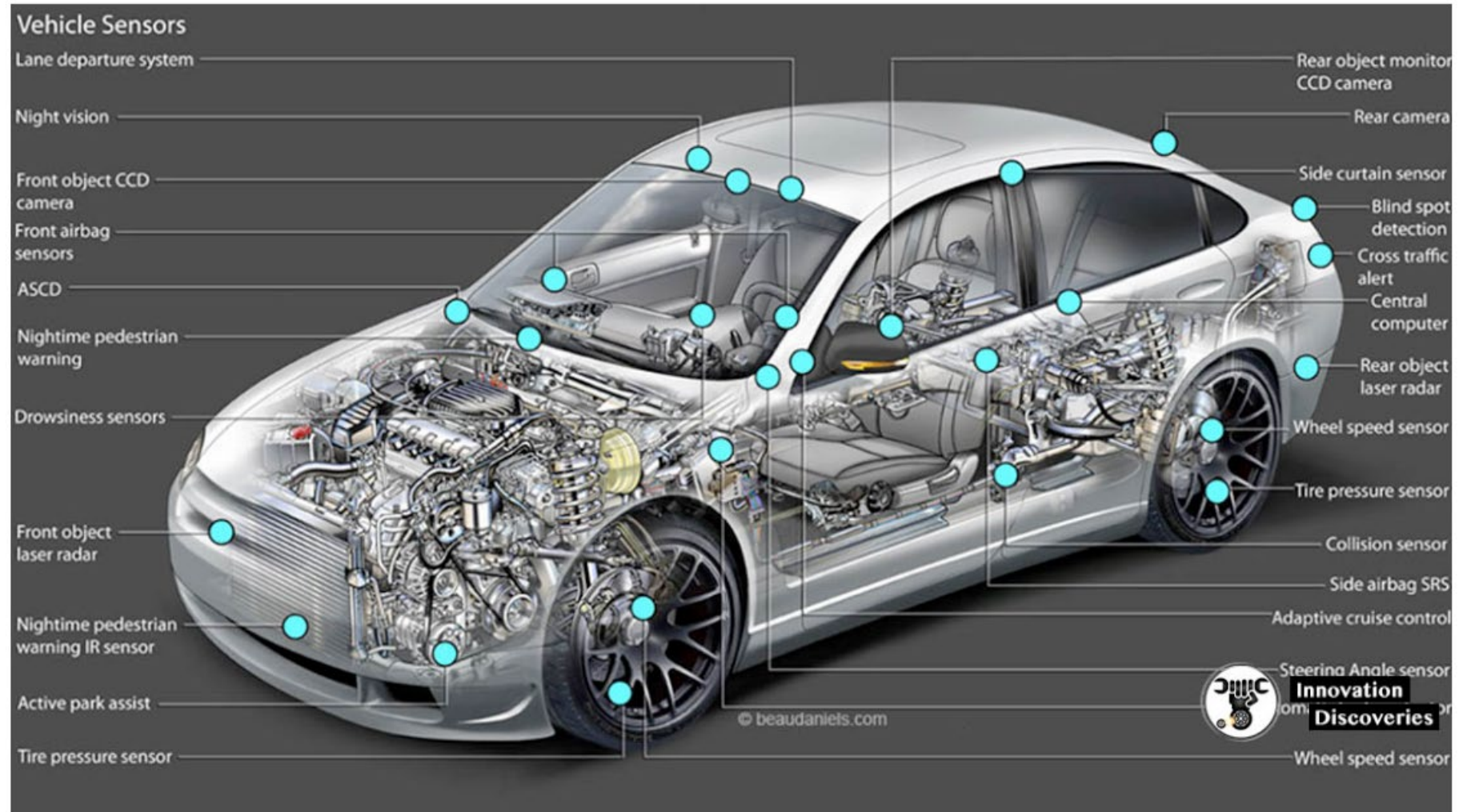
**Analog and Digital Conversions**

# Sensing the real world (analog)

Signals from physical phenomena vary in time and amplitude in a continuous way

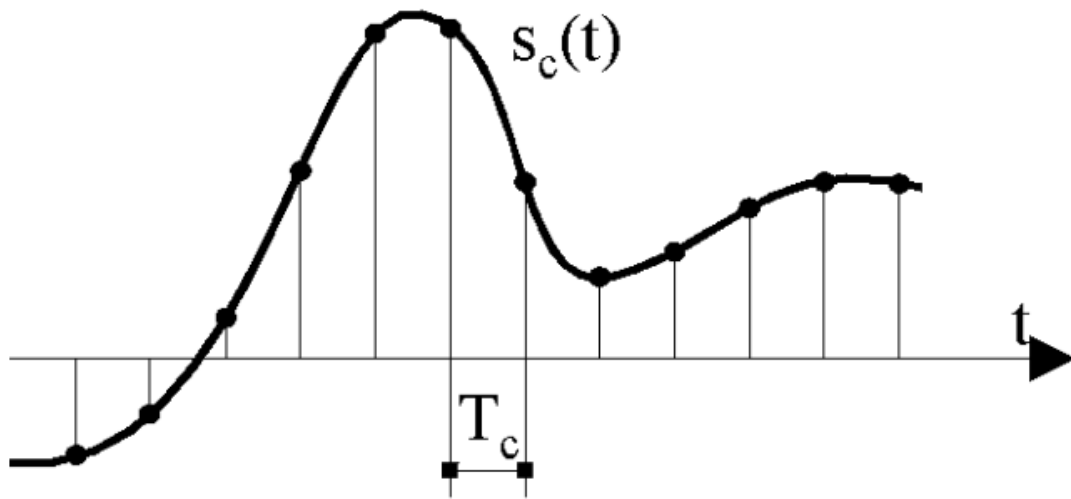


Processing is done by a microprocessor or a computer (in digital domain)

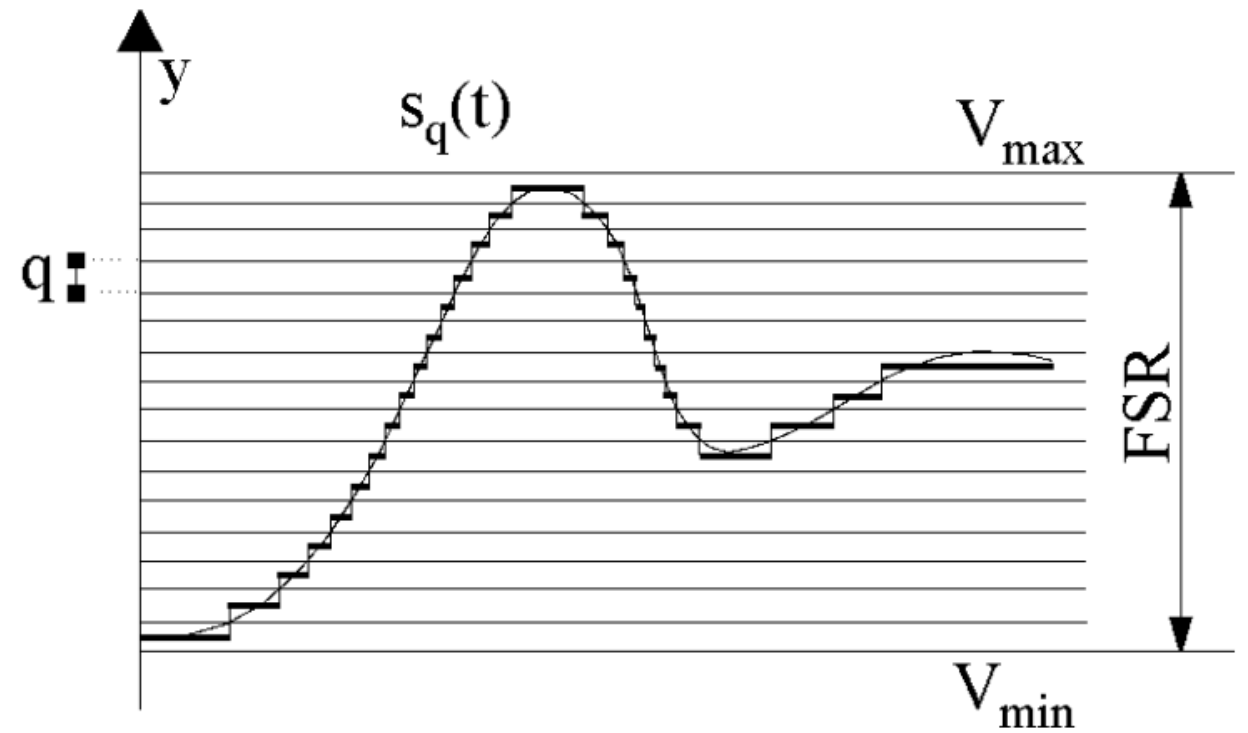


# Analog to Digital Conversion

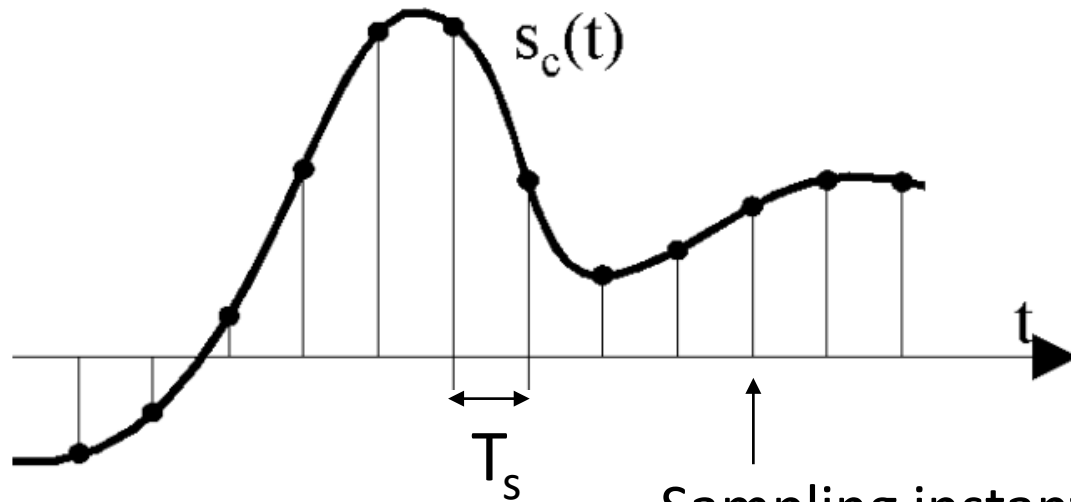
SAMPLING in time domain



QUANTIZATION in amplitude domain



# SAMPLING in time domain

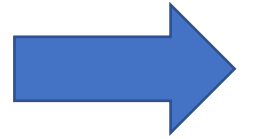


Sampling instant

: sampling a continuous signal over time means considering its values only in correspondence to precise instants of time, called sampling instants.

Sampling causes part of the information contained in the analog signal to be lost (i.e. the signal between two successive sampling instants)

When sampling ?

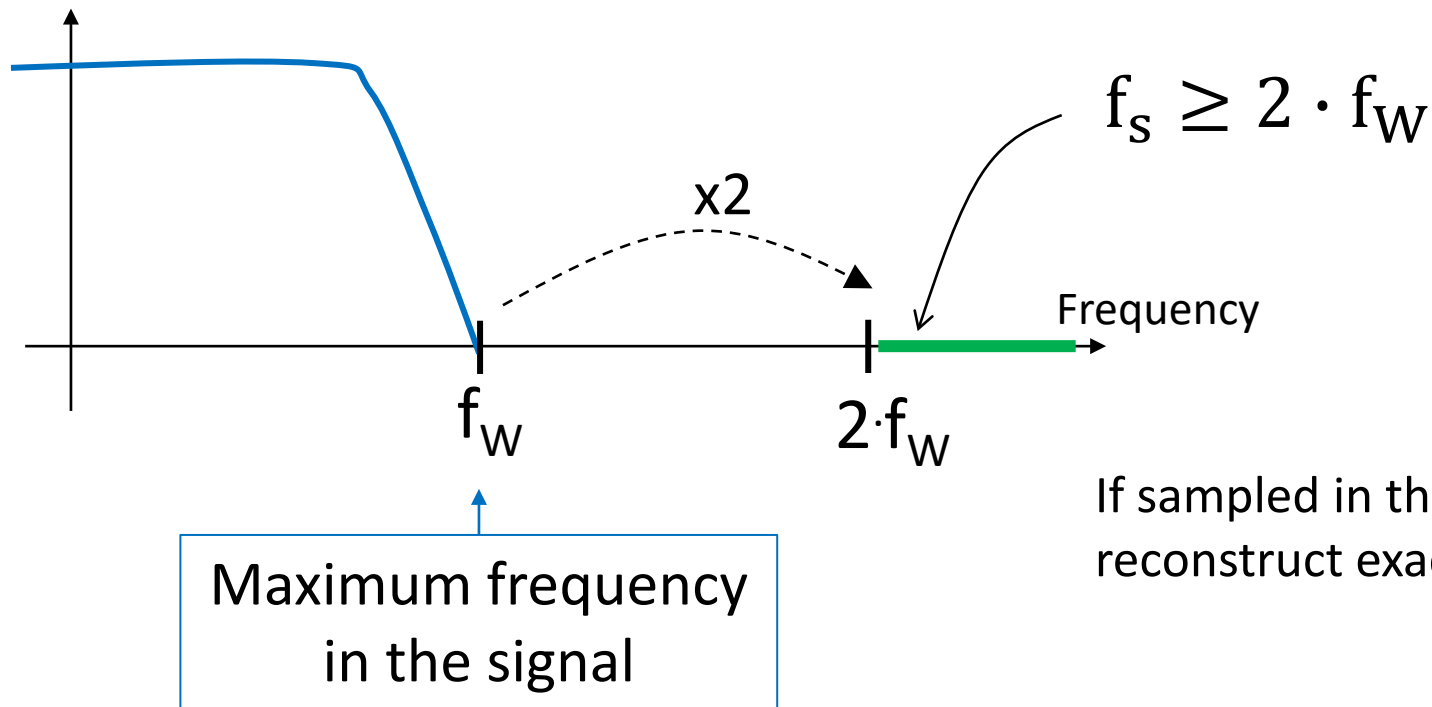


$T_s$  = Sampling time

$$f_s = \frac{1}{T_s} = \text{Sampling frequency}$$

# Sampling THEOREM

## *Frequency spectrum of an analog signal*

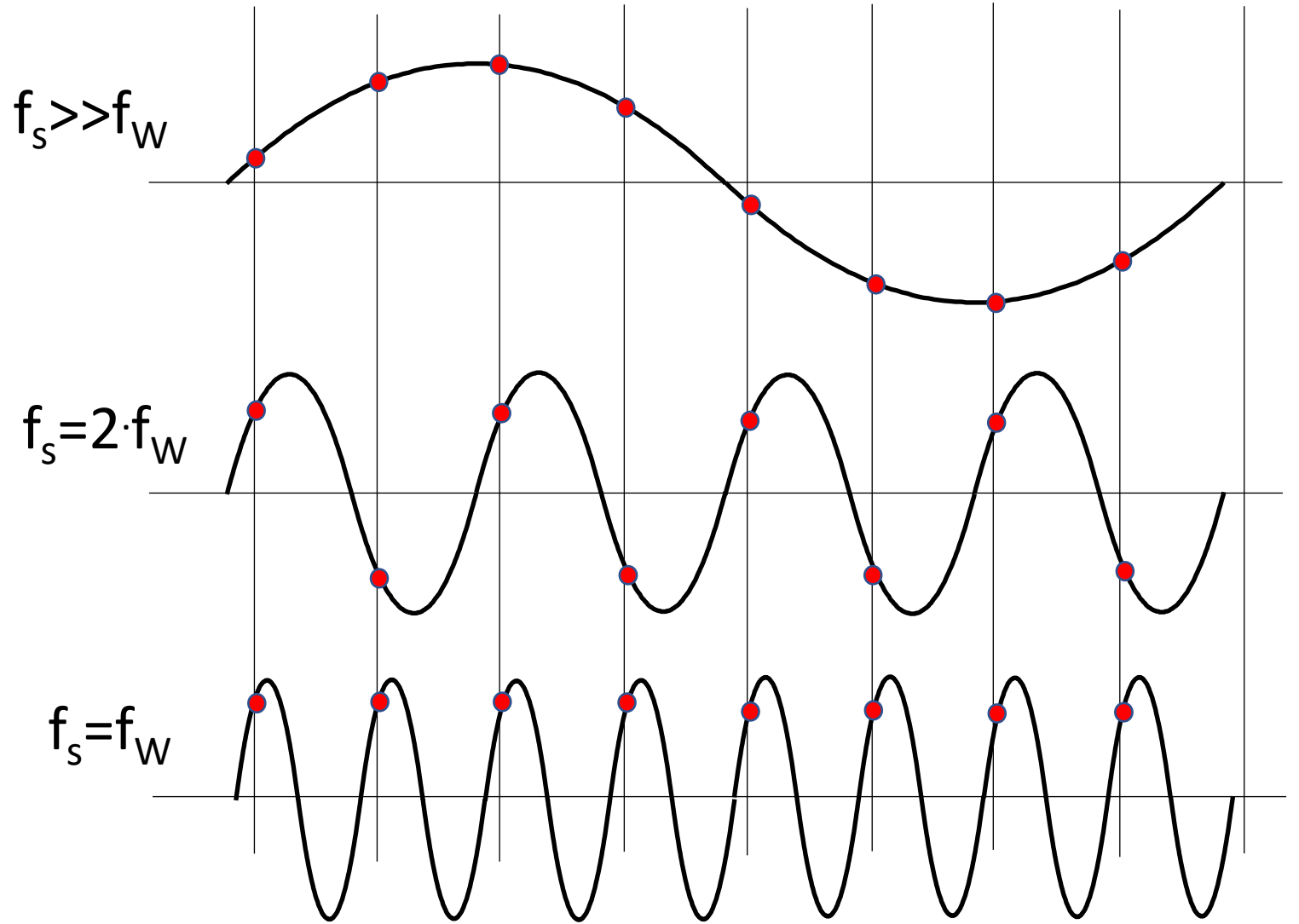
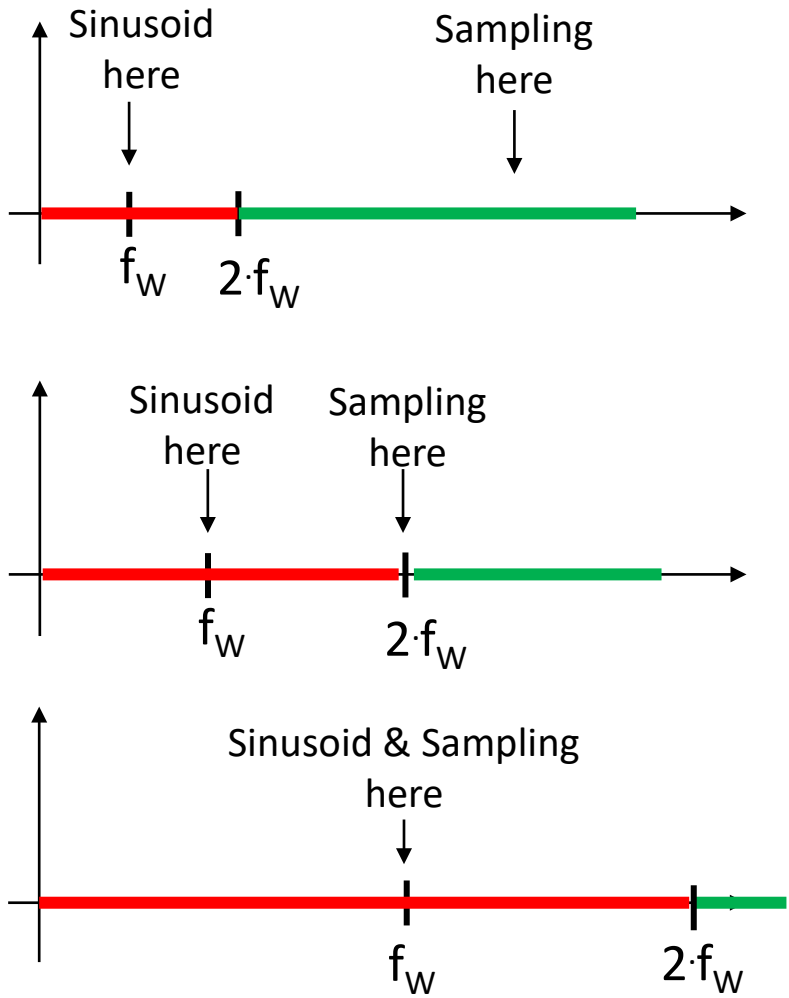


The sampling theorem states that :

the minimum sampling frequency  $f_s$  at which a continuous-time signal needs to be uniformly sampled is greater than double the maximum frequency contained in the signal :

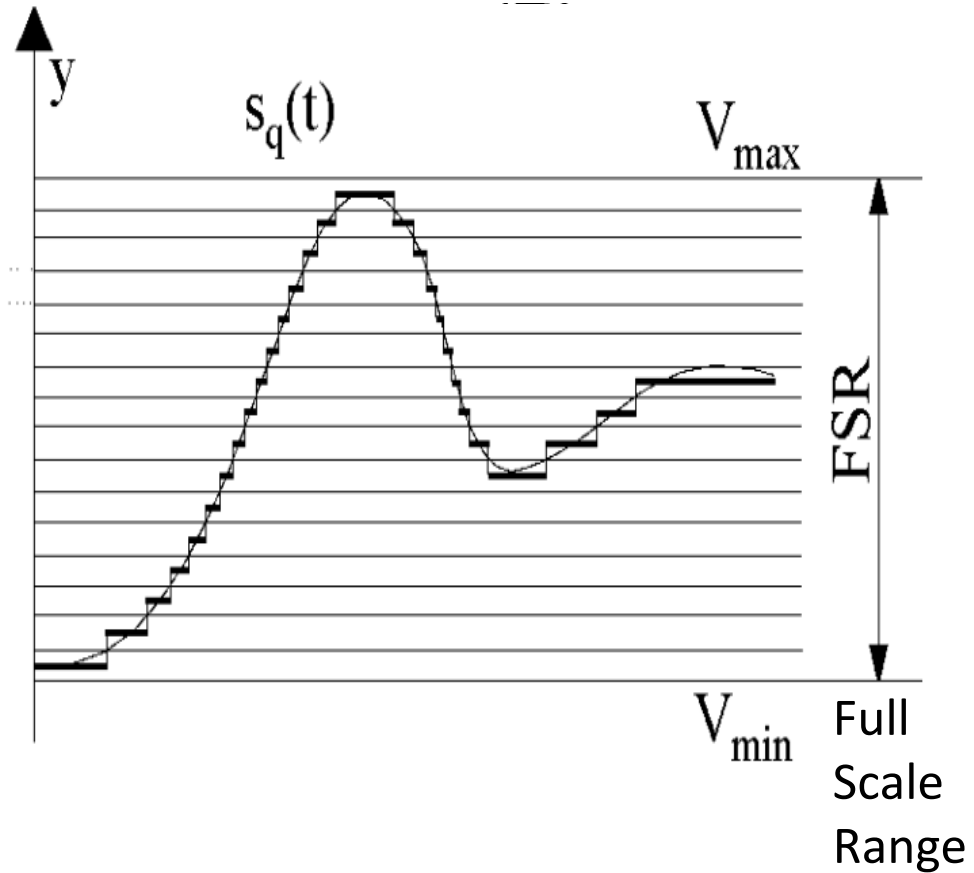
If sampled in that way, it is possible to reconstruct exactly the original signal

*The Sampling Theorem is usually referred to as WKS sampling theorem after Whittaker, Kotel'nikov and Shannon.*



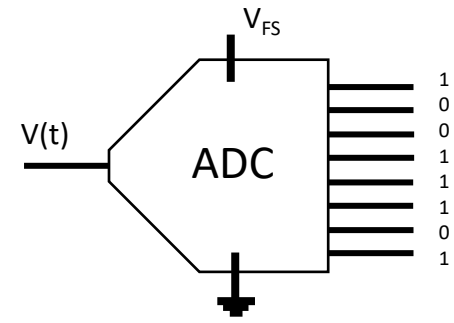
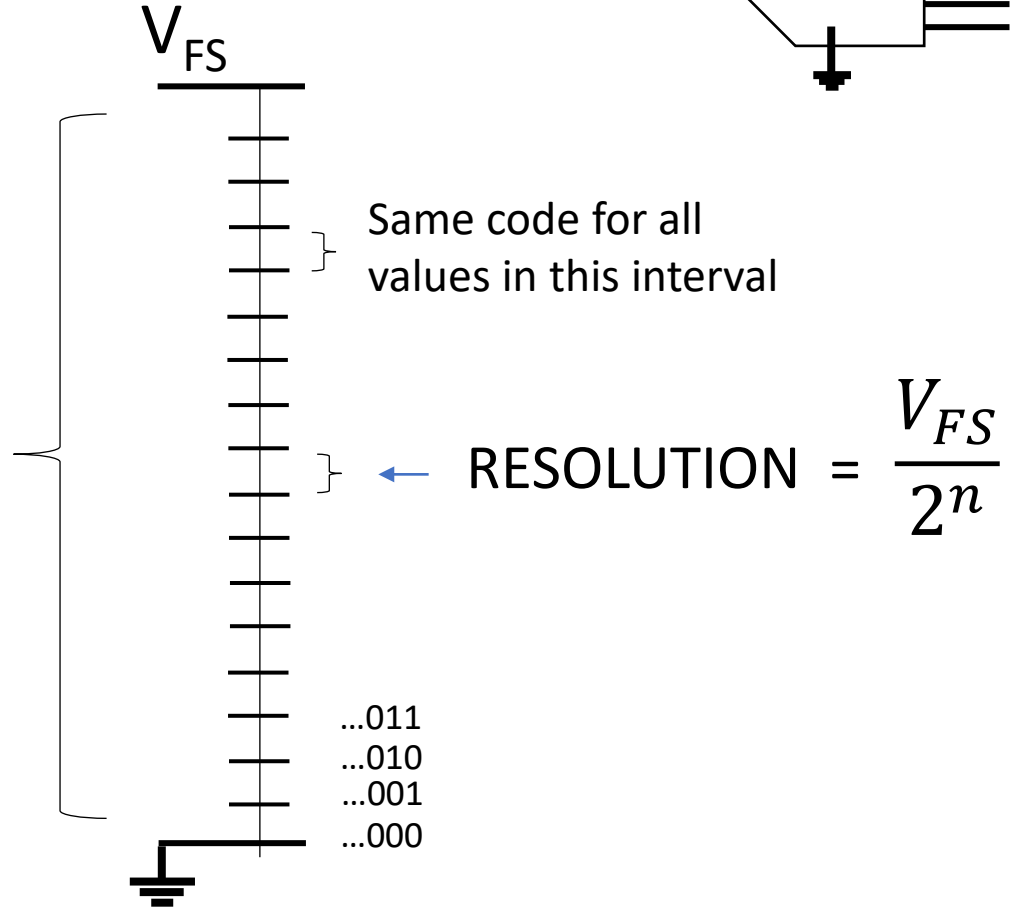
Aliasing (wrong reconstruction of signal) !

# Quantization in amplitude domain



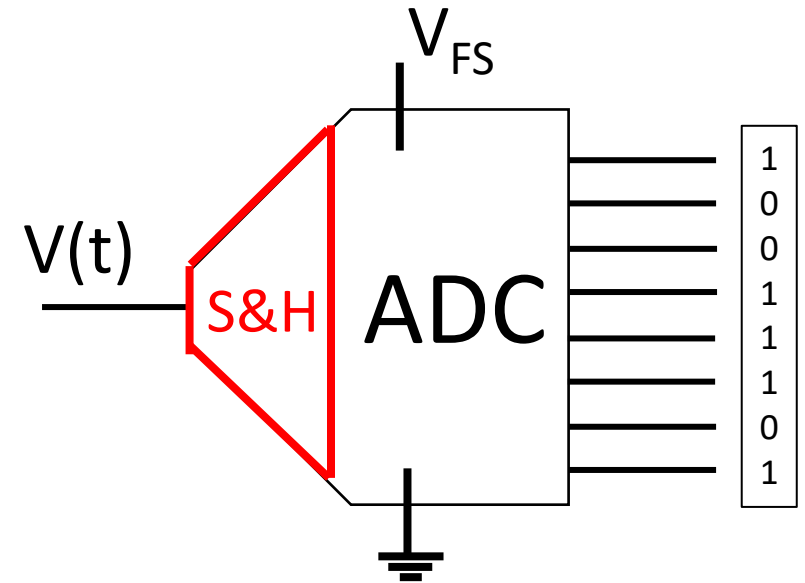
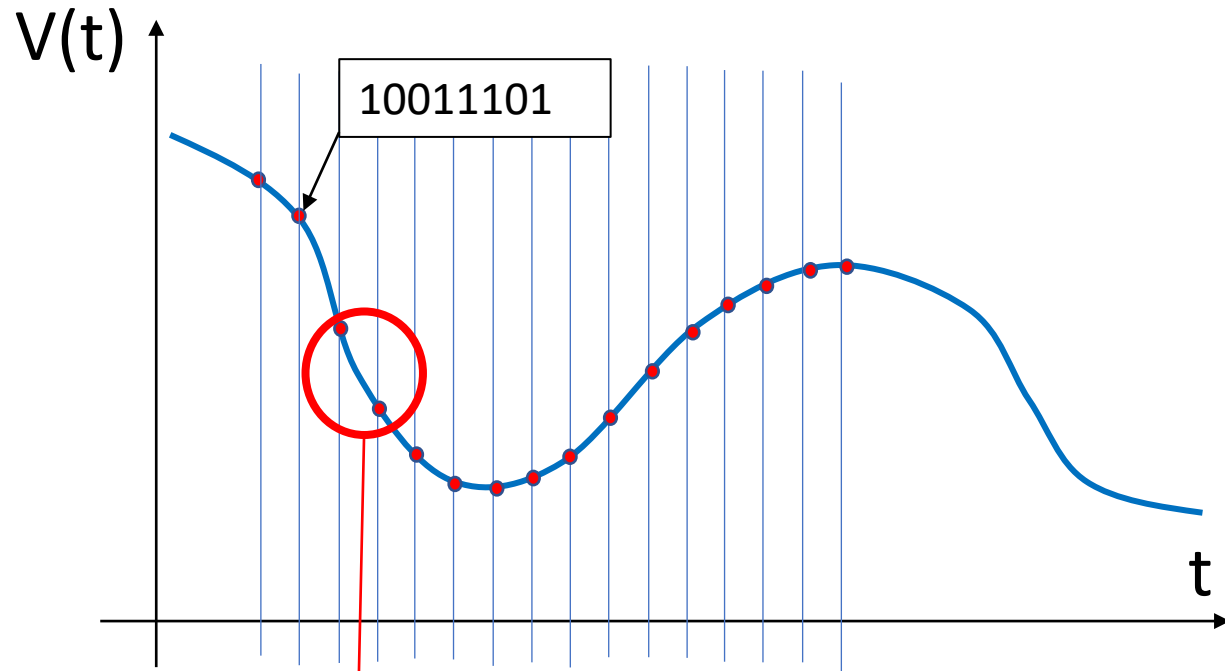
All analog values of the signal that fall within one of these quantization intervals are considered indistinguishable from each other and a characteristic value is attributed to them (for example the central value)

$2^n$   
intervals



$n$  is the number of bits of the ADC

# Sample&Hold in Analog to Digital conversion



During conversion, the analog input remains constant and corresponds to the value that has been sampled.

Hold during conversion

The sampling circuits have the task of extracting the sample from the signal and keeping it constant for the time necessary for the conversion (sample & hold).

Sample



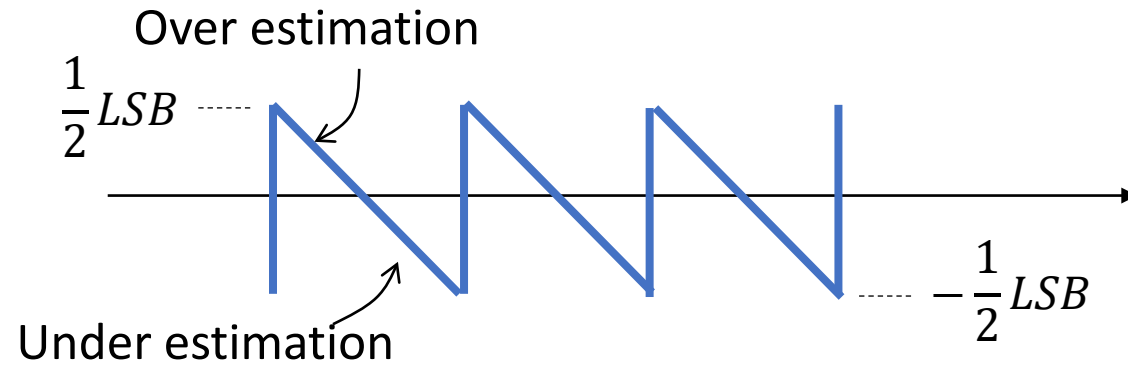
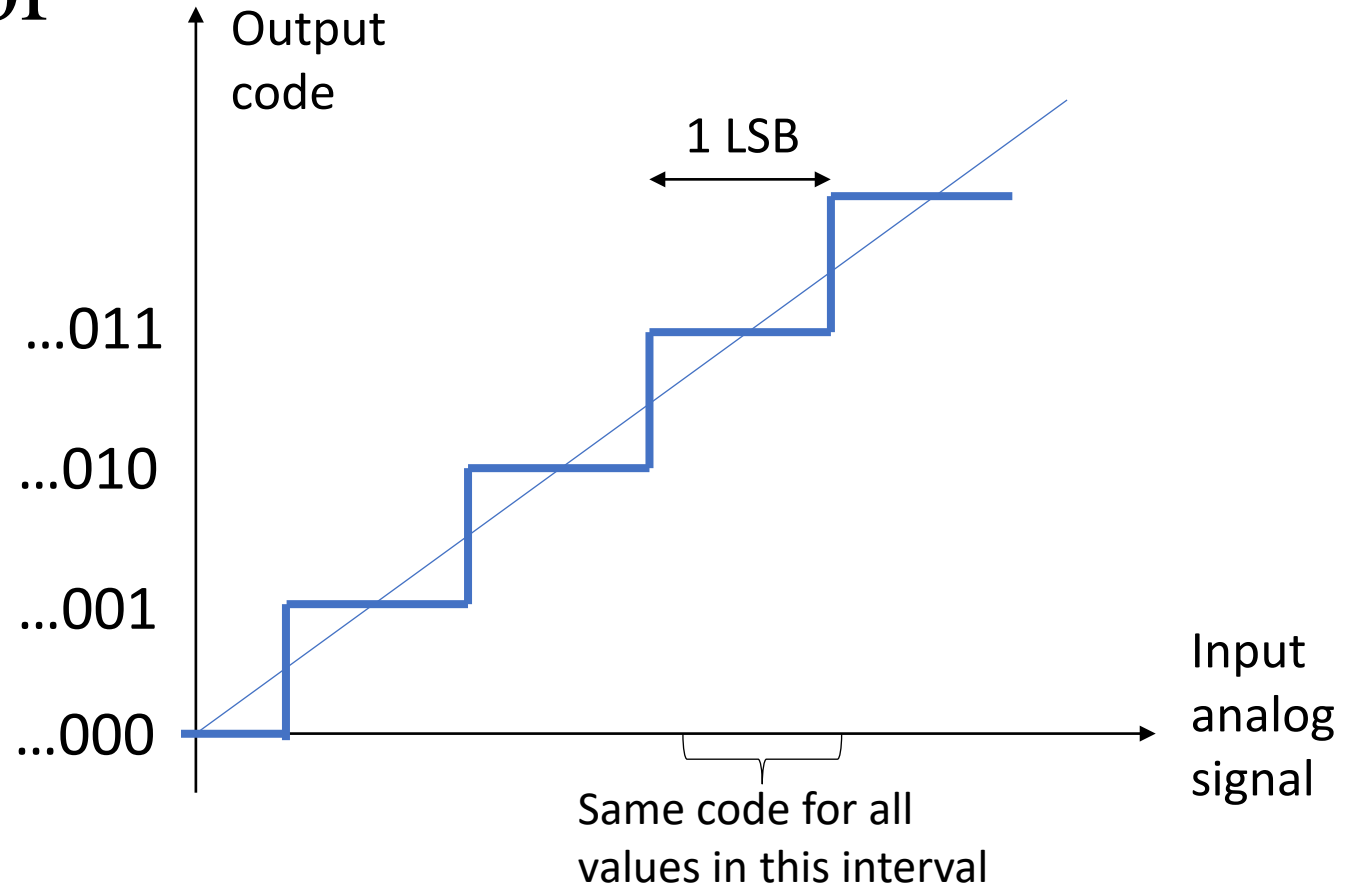
# Questions & exercises

LSB

MSB

# Quantization error

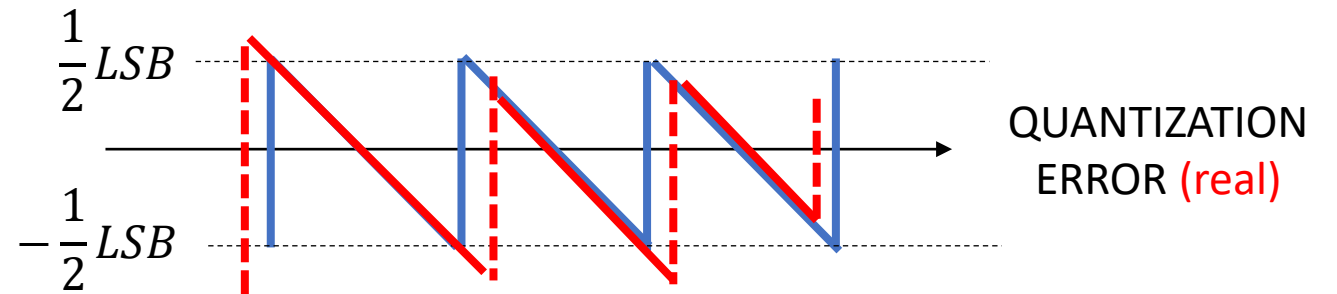
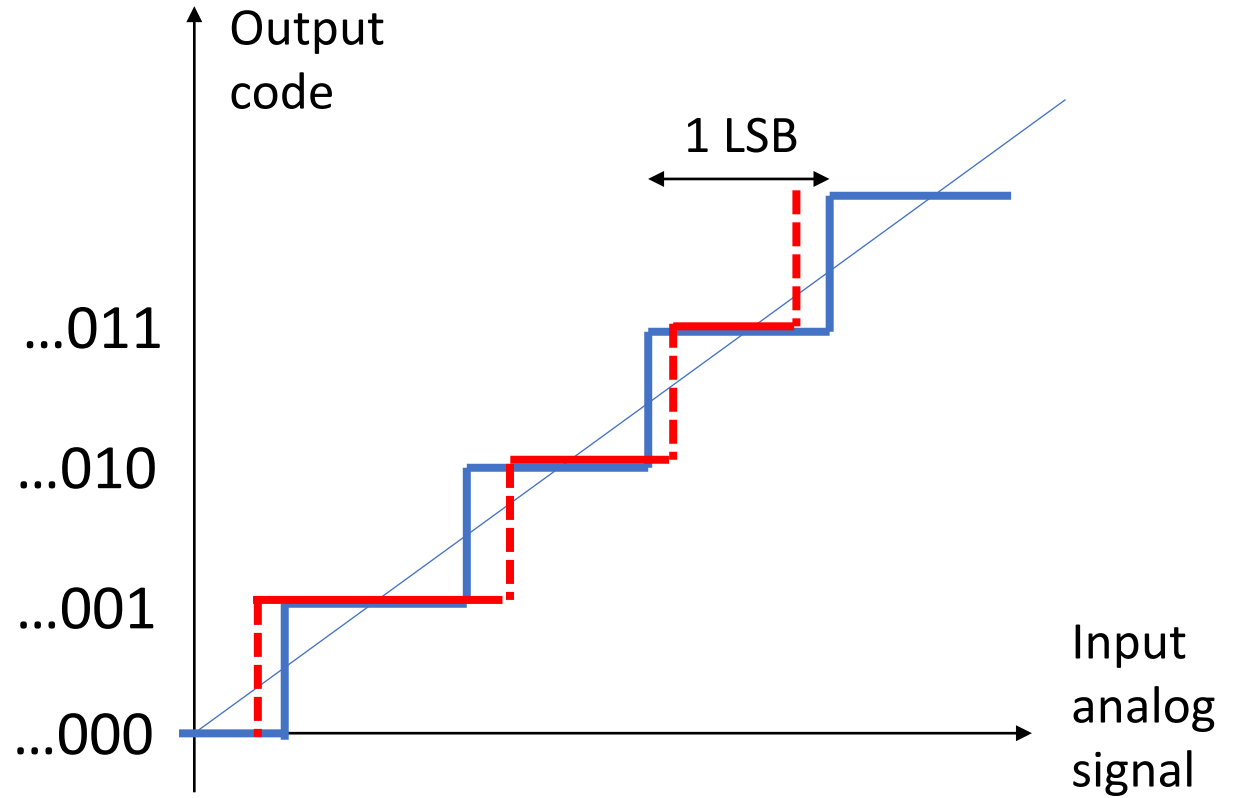
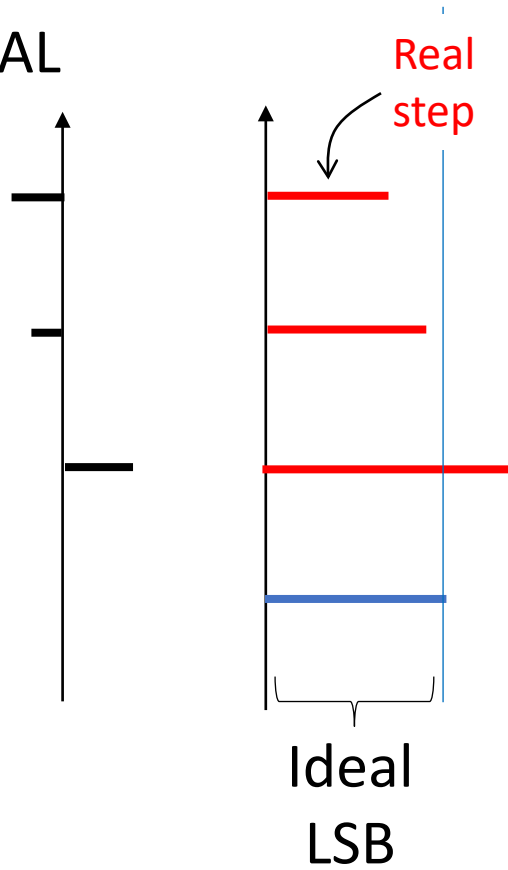
Non-avoidable error  
(present also in the  
**ideal ADC**)



QUANTIZATION  
ERROR

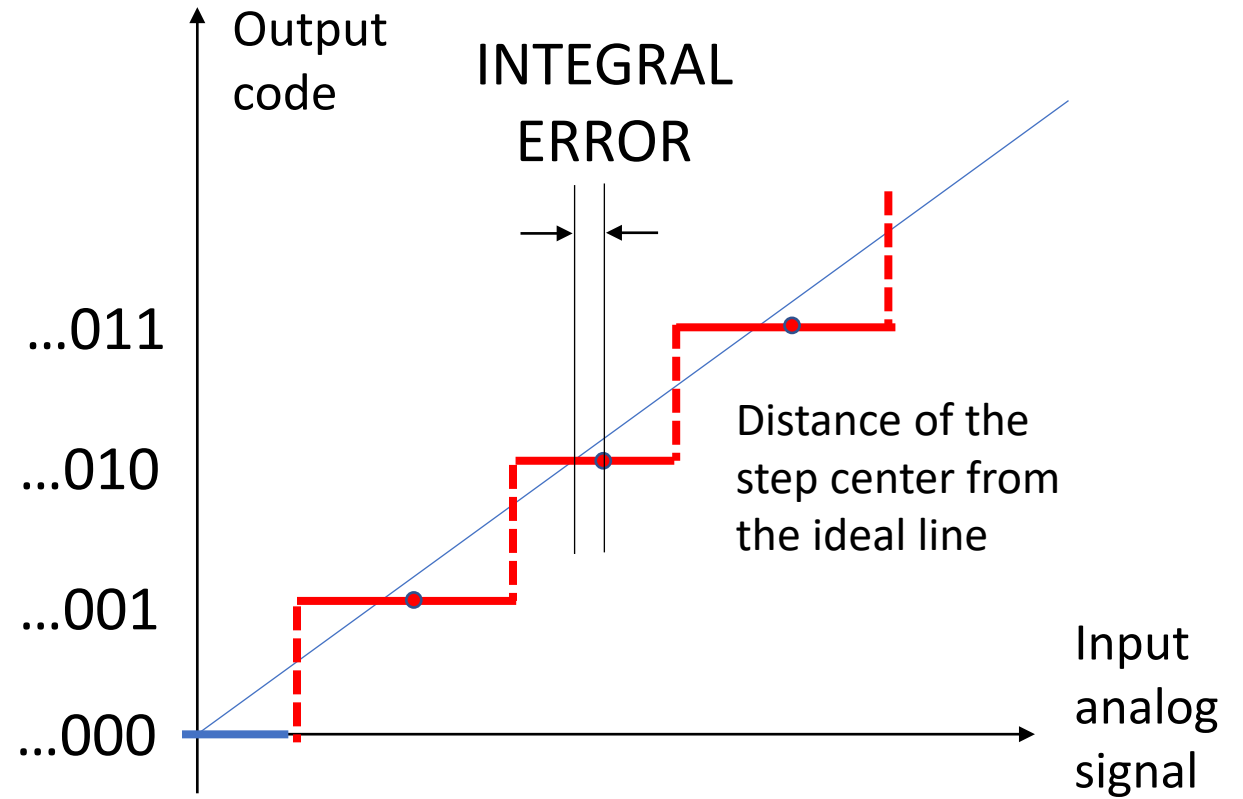
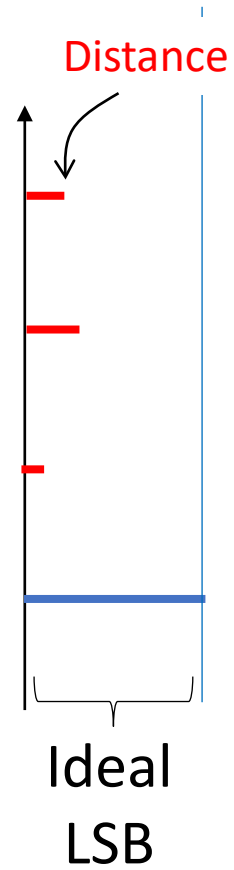
# Real ADC

DIFFERENTIAL  
ERROR



DIFFERENTIAL  
NON LINEARITY :  $\frac{Real - LSB}{LSB} < X \%$

# Real ADC



$$\text{INTEGRAL NON LINEARITY : } \frac{\textit{Distance}}{\textit{LSB}} < X \%$$

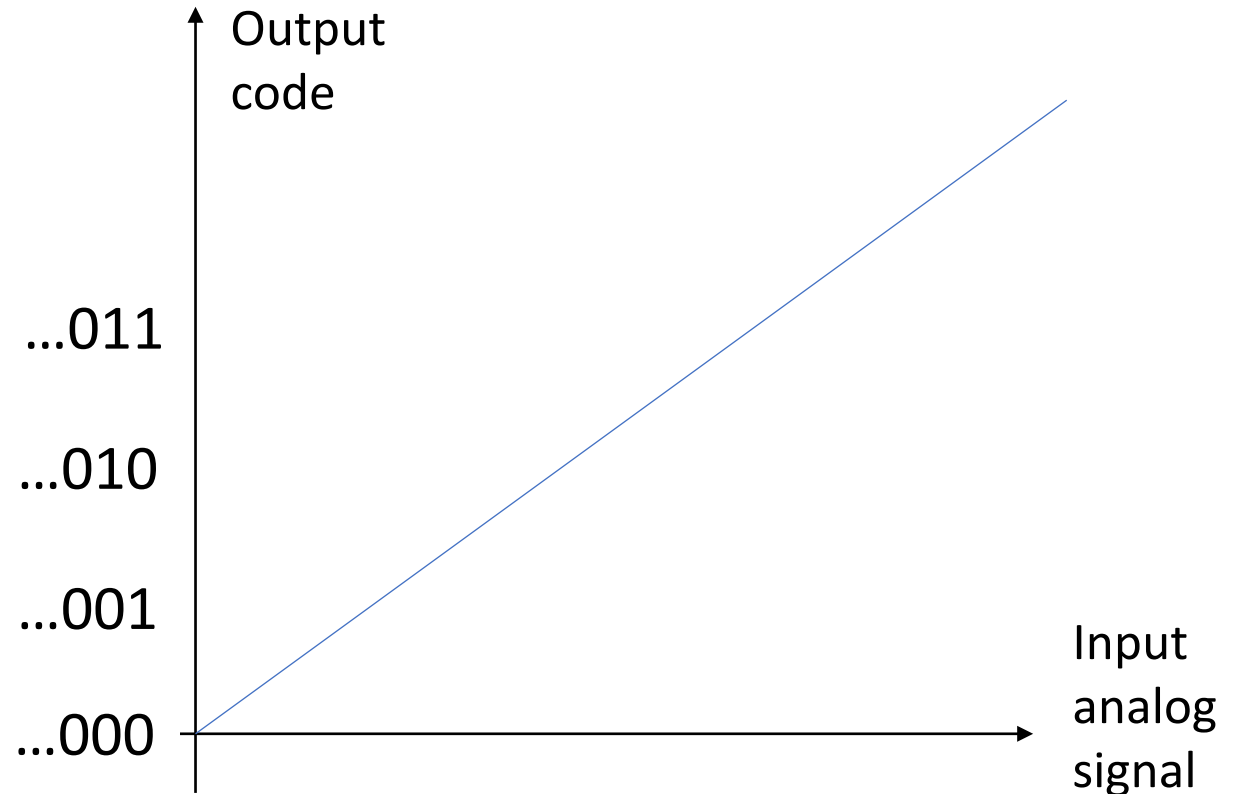
# Questions

How is :

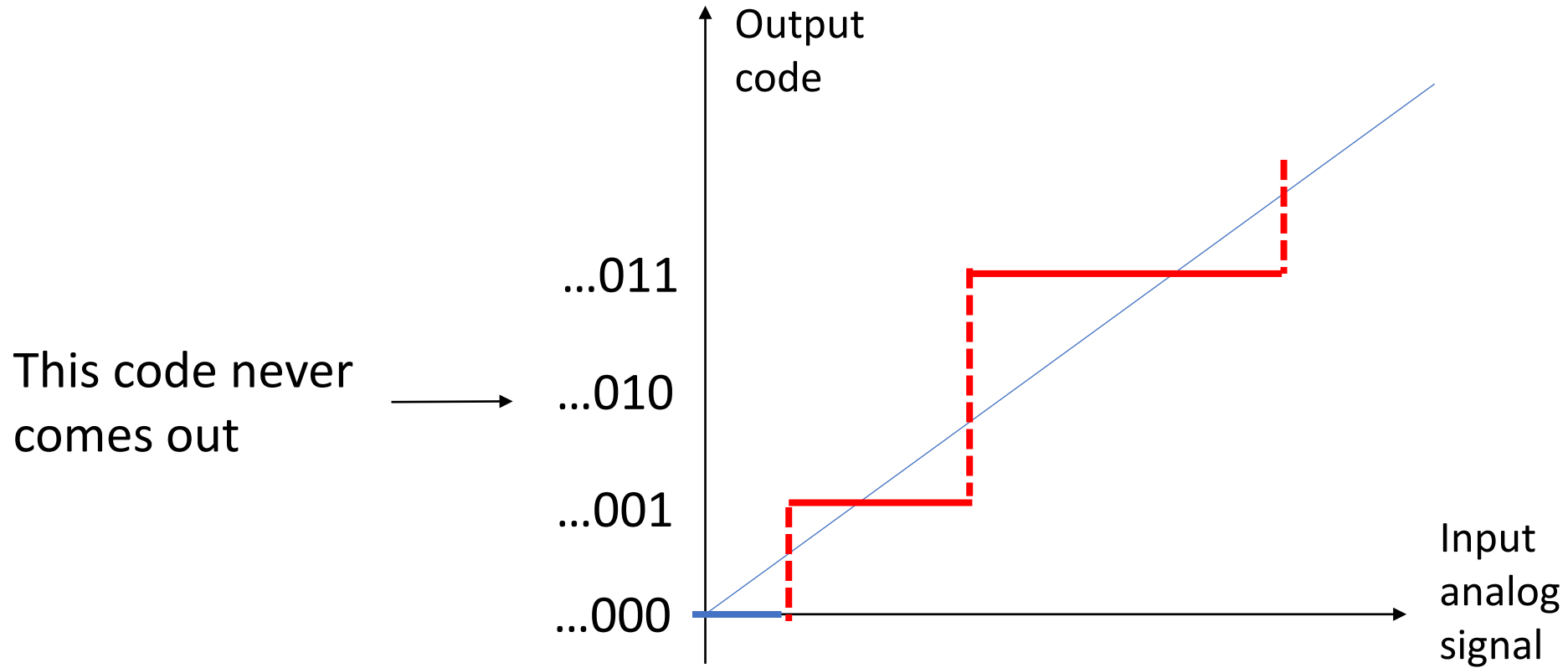
1) Big Differential nonlinearity  
& small Integral nonlinearity ?

How is :

2) small Differential  
nonlinearity & big Integral  
nonlinearity ?



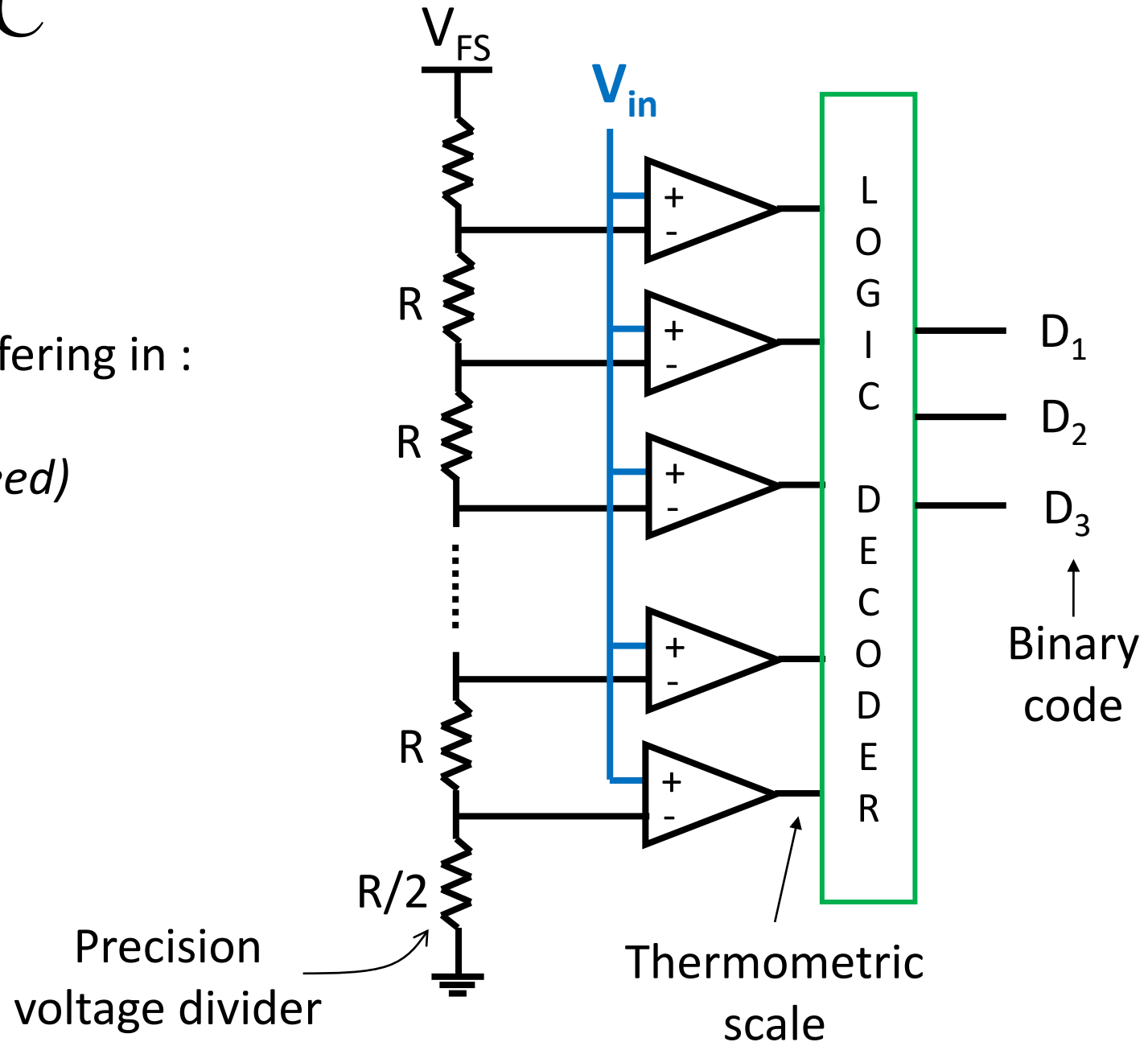
# Missing code



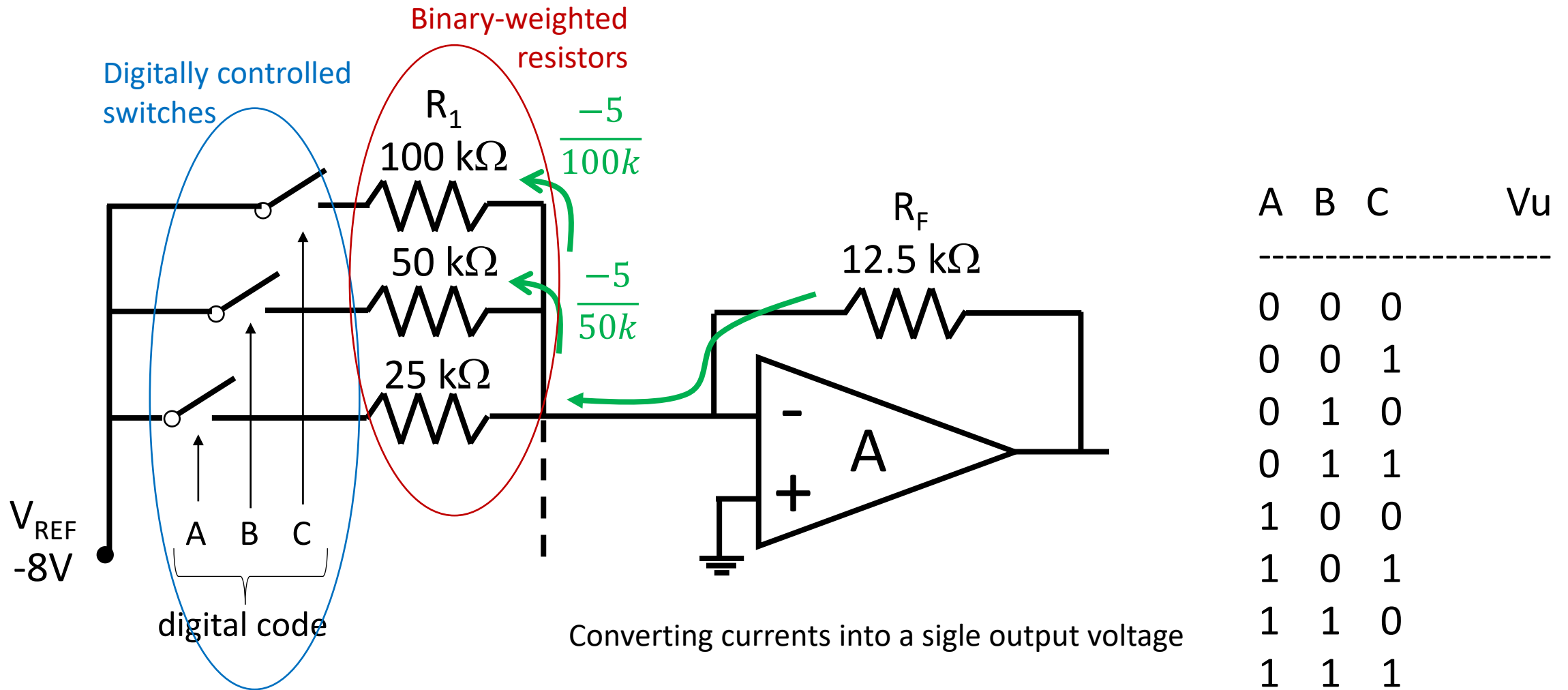
# Example of ADC ( Flash ADC)

Many other ADC exist, differing in :

- *Time of conversion (speed)*
- *Resolution*
- *Linearity*
- *Precision*
- *Power consumption*



# Example of a Digital-to-Analog Converter - DAC

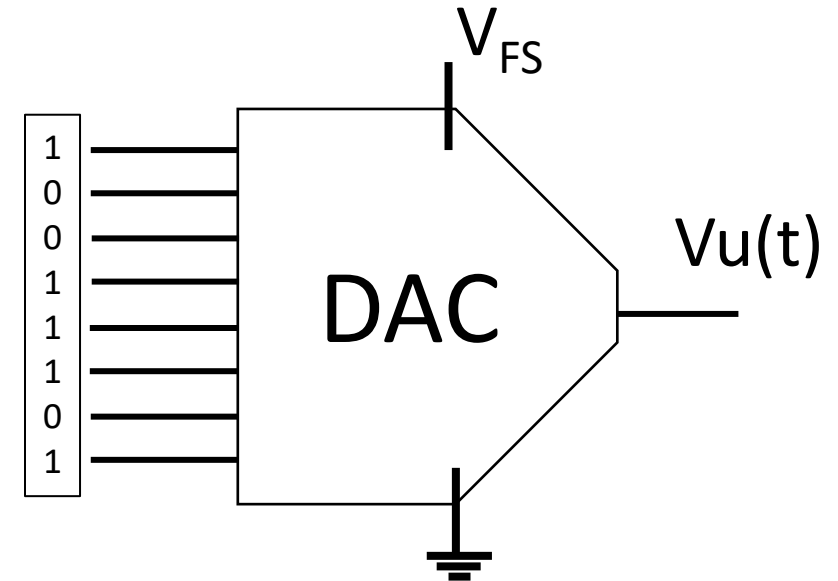
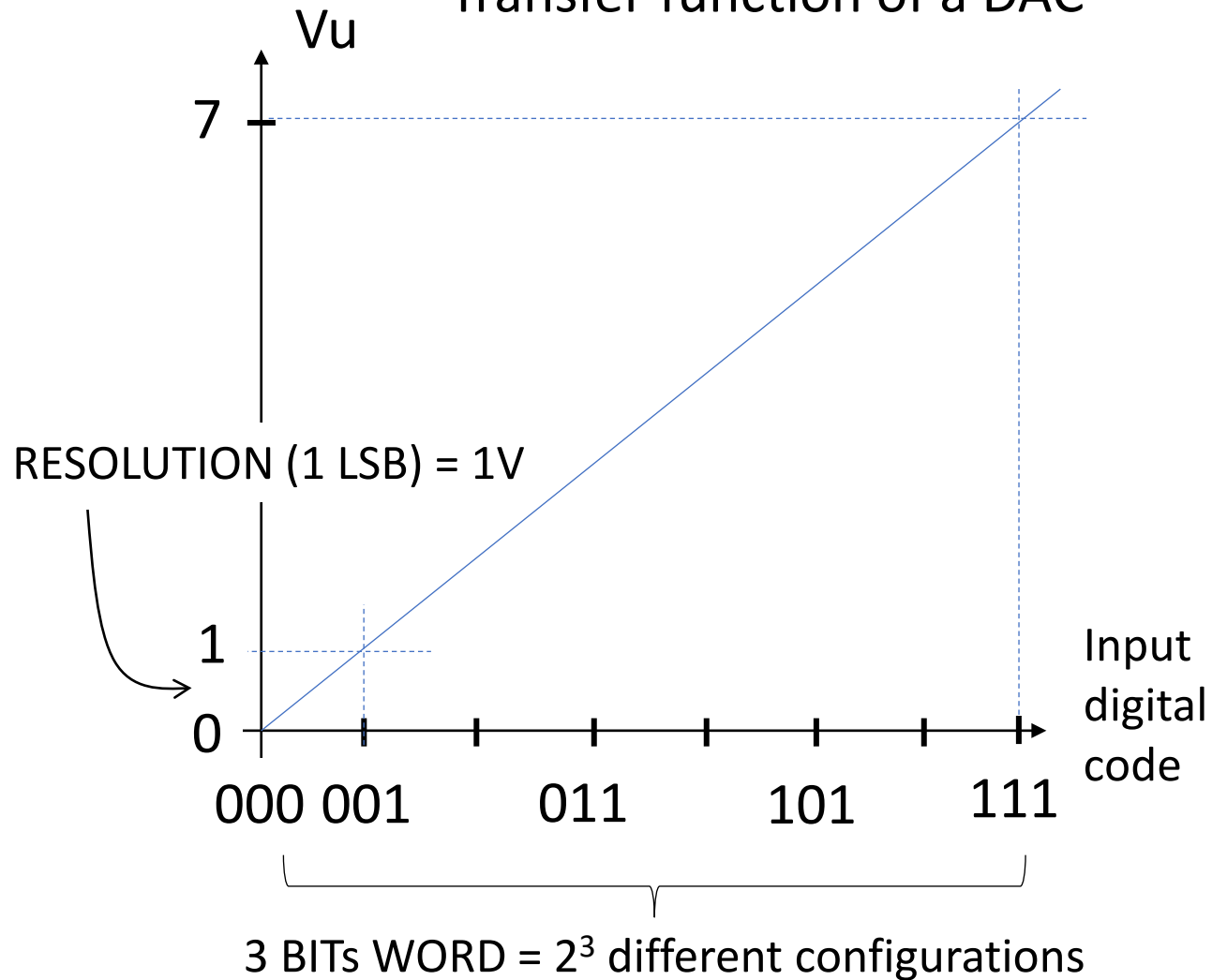


It is called Binary-Weighted DAC



# DAC : Digital to Analog converters

Transfer function of a DAC



DAC parameters :

- Number of bits in the input Word,  $n$
- Voltage span ( $V_{FS}$ )
- Resolution ( $V_{FS}/2^n$ )

End of the lesson